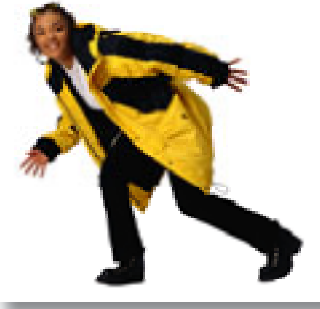




Game Day

by Mary Jo Webber, TFS Author

It's **Game Day**. This is the one activity my learners seem to enjoy the most. To prepare for Game Day, I make up a series of games in order to review all the materials learned over the course of the semester.



Round the World

The first game is usually called “Round the World.” To start, every student stands up and the instructor asks each one a question, going around the room. If the student answers incorrectly, he or she sits. The game goes on until there is a winner or winners, or until the students seem a bit bored with it, usually two to three times around will do.

Hollywood Squares

The second game is “Hollywood Squares.” Nine student “celebrities” are selected to represent each of the nine squares—just like the celebrities in the TV version. Two students are the competitors and are assigned the X and O respectively.

The game is easily varied if you have more or fewer than 11 students. Some of the options are: a pair in a square, instructor in the square.

I ask the first competitor to pick a square. Then I ask the question to the person representing that square. He or she answers. Then it's up to the competitor to agree or disagree with the answer. If the competitor is correct, he or she owns the square. You will need a white board, or flip chart and markers or chalk, plus many review or sample test questions for this game.